

Individual optimization of distributed agents in large-scale intelligent control: A spatiotemporal performance analysis

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Abstract This paper investigates the spatiotemporal optimization mechanisms of distributed multi-agent systems (DMAS) in large-scale intelligent control scenarios. Building on the Actor–Critic reinforcement learning framework, the study models each agent’s local decision process within both spatial and temporal domains, where performance evolution is influenced by the communication radius k and temporal horizon l . A closed-form analytical expression of performance gain $\Delta J_i(k, l)$ is derived to quantify the marginal and boundary effects of spatial expansion and temporal foresight. The results reveal three essential properties—monotonicity, diminishing returns, and nonlinear spatiotemporal synergy—indicating that while wider neighborhoods and longer prediction horizons enhance decision quality, their benefits gradually saturate. Simulation results based on mesh-topology networks confirm that performance improvement exhibits exponential convergence toward a theoretical upper bound. The proposed model provides a quantitative foundation for the design of robust, efficient, and scalable distributed intelligence in transportation, energy management, and industrial automation systems.

Keywords distributed multi-agent systems; spatiotemporal optimization; actor–critic learning; performance analysis; networked control

1 Introduction

With the rapid advancement of artificial intelligence (AI) systems, distributed agents have become a crucial component in achieving large-scale intelligent control and collaborative decision-making [1]. Whether in vehicular networks, traffic signal optimization, power dispatching, cloud resource allocation, or smart city perception networks and edge intelligence control, distributed agent architectures demonstrate remarkable potential [2, 3]. Compared with traditional centralized control models, distributed systems can perform local observation, information exchange, and autonomous decision-making based on network topology, maintaining high responsiveness and stability even under limited communication bandwidth and highly dynamic environments [4]. This structured intelligent paradigm has become the foundation for next-generation self-organizing and self-adaptive systems, providing theoretical support for building scalable and energy-efficient autonomous networks [5, 6].

The increasing attention to distributed agent research mainly stems from its outstanding advantages in security, scalability, communication efficiency, and real-time responsiveness [7]. Since each agent node can perform inference and policy updates locally, the overall system can significantly reduce communication and computation overhead [8]. Meanwhile, with the popularization of lightweight AI models and edge learning architectures, the local learning and decision-making capabilities of agent units have been greatly enhanced [9]. For instance, modular learning frameworks based on deep neural networks (DNNs) and convolutional neural networks (CNNs) can achieve high-precision perception and control tasks with limited computational resources [10]. Moreover, the recent deployment of large language models (LLMs) and multimodal cognitive networks at edge nodes enables agents to perform semantic-level understanding and multisource information fusion in

complex environments, thereby achieving higher-level autonomous optimization and cross-domain collaboration [11]. These advancements highlight the adaptability and intelligence of distributed agents in future industrial IoT, vehicular networks, energy management, and public infrastructure scheduling [12, 13].

However, despite the maturity of theoretical frameworks and practical applications of distributed intelligent systems, several deep-seated challenges remain in their research and deployment.

First, there exists a persistent gap between local optimality and global optimality. In multi-agent systems (MAS), each agent makes decisions based on local observations and limited communication. Although such local optimization strategies can converge quickly, they do not necessarily correspond to the global optimum [14]. For example, in intelligent power grids, if each node independently adjusts its output solely based on its own power demand, it may reduce energy consumption in the short term but cause overall power fluctuation and network instability, ultimately compromising global efficiency. This inconsistency between individual rationality and system optimality represents a fundamental contradiction in distributed optimization, necessitating the introduction of reward sharing, neighborhood regularization, or graph-based coordination mechanisms to achieve local–global consistency [15].

Second, there is the trade-off between individual heterogeneity and system consistency. While the heterogeneity of distributed agents grants flexibility to the system, inconsistencies in local learning models or reward mechanisms may lead to policy drift [16]. In dynamic environments, such drift causes some nodes’ update directions to deviate from the global objective, disrupting cooperative equilibrium. For instance, in distributed traffic signal control, if intersections independently optimize signal timing based on local vehicle flow without global coordi-

dination, it may result in “green-wave misalignment” and fragmented traffic flow between regions, reducing overall throughput efficiency [17]. Therefore, it is essential to introduce consistency constraints, hierarchical coordination, or consensus-driven multi-agent reinforcement learning (MARL) algorithms to maintain global stability while preserving autonomy [18, 19].

Third, the issue of system robustness and fault tolerance remains critical. In real-world scenarios, distributed nodes may go offline due to communication failures, energy depletion, or hardware malfunction [20]. Such failures can disrupt network topology and trigger localized cascading degradation, leading to overloaded neighboring nodes and global performance decline. For example, in edge computing or unmanned system clusters, when several nodes disconnect, the remaining nodes must redistribute tasks, potentially causing delay accumulation and system imbalance [21]. Consequently, designing agent mechanisms capable of adaptive topology recovery, local redundancy computation, and collaborative fault tolerance is essential to ensure the long-term stability of distributed intelligent systems [22, 23].

These three challenges respectively correspond to the bottlenecks of distributed systems in terms of optimality, coordination, and stability, revealing the structural trade-off of distributed intelligence—how to maintain local autonomy and learning efficiency while achieving global consistency and system robustness.

Building upon the above context, this study aims to explore the temporal and spatial optimization mechanisms of distributed agents in large-scale intelligent control systems. The research objective is to construct an efficient optimization framework that balances real-time responsiveness with global performance through the dynamic equilibrium between local training and global coordination. First, this paper systematically elaborates on the update strategies and communication structures of agents under distributed learning frameworks, with emphasis on the roles of temporal evolution and spatial topology in decision convergence [24]. Second, through theoretical analysis, we derive the performance bound of agents approaching the global optimum under temporal unfolding and spatial diffusion conditions [25]. Finally, by integrating experimental results and visualized analyses, we demonstrate the performance evolution of distributed systems along the dimensions of temporal dynamics and spatial coupling [26]. This study provides both theoretical foundations and practical insights for the optimization design of distributed intelligent networks in transportation, energy management, and industrial control applications.

2 Learning Strategies for Distributed Models

In a typical distributed intelligent control scenario, the system consists of multiple agents with sensing, computing, and decision-making capabilities, denoted as the set $\mathcal{A} = \{1, 2, \dots, N\}$ [26]. These agents form a network structure through a local communication topology $\mathcal{G} = (\mathcal{A}, \mathcal{E})$, where $(i, j) \in \mathcal{E}$ indicates an information exchange link between agent i and agent j . At each time step t , every agent i has a state, action, and reward represented as (s_i^t, a_i^t, r_i^t) . Each tuple forms an experience sample for subsequent learning and updating. The global dataset of the system is expressed as:

$$\mathcal{D} = \{ (s_i^t, a_i^t, r_i^t, s_i^{t+1}) \mid i \in \mathcal{A}, t = 1, 2, \dots, T \}. \quad (2)$$

Scenario Description and Data Sampling

Taking a traffic signal control network as an example, the state of intersection i at time t can be represented as the local observation vector [27]:

$$s_i^t = [\rho_i^t, v_i^t, \omega_i^t]^T, \quad (3)$$

where ρ_i^t denotes the traffic density, v_i^t denotes the average speed, and ω_i^t denotes the average red-light waiting time.

The action space of agent i is defined as:

$$a_i^t \in \mathcal{A}_i = \{\tau^1, \tau^2, \dots, \tau_k\}, \quad (4)$$

where each τ_k represents a possible signal phase duration or switching action. The reward function r_i^t reflects the immediate effect of current decisions on traffic efficiency, formulated as:

$$r_i^t = -(\alpha_1 \rho_i^t + \alpha_2 \omega_i^t), \quad (5)$$

where $\alpha_1, \alpha_2 > 0$ are weighting coefficients balancing throughput and delay. Through continuous sampling and interaction, each agent i stores its local experience samples into a buffer $\mathcal{D}_i \subset \mathcal{D}$, which are later used for model updating.

Critic Function and Reward Modeling

To achieve both individual optimization and global coordination, this study employs an Actor–Critic (A–C) structure as the core of the distributed learning framework [28]. Each agent i contains two primary networks:

- 1) Actor network, parameterized by θ_i , responsible for generating the optimal action distribution under the current state.
- 2) Critic network, parameterized by ϕ_i , responsible for evaluating the expected spatiotemporal return of the policy.

Spatial Dimension: Considering the locality of the network structure, the critic function of agent i , denoted $C_i(\cdot)$, depends not only on its own state but also on the joint state set of its k -hop neighbors $s_{-}\{N_i^k\}$, expressed as:

$$C_i(s_{-}\{N_i^k\}) = E[\sum_{t=0}^{\infty} \gamma^t r_i^t \mid s_0^t \{N_i^k\} = s_{-}\{N_i^k\}], \quad (6)$$

where N_i^k denotes the k -hop neighborhood of agent i , and $\gamma \in (0, 1)$ is the discount factor. This function captures the local expected return under spatial coupling and the influence of

neighboring interactions on individual performance.

Temporal Dimension: To analyze the impact of temporal unfolding on policy performance, we define the cumulative reward over a time window of length l as:

$$R_i^{[t,l]} = \sum_{\tau=0}^{l-1} \gamma^\tau r_i^{[t+\tau]} + C_i(s_{[N_i^k]}^{[t+l]}). \quad (7)$$

That is, within a time horizon of l steps, the cumulative discounted rewards are aggregated along with the terminal spatial evaluation value. This formulation integrates temporal dependency and spatial correlation [29].

Local Loss Function and Global Constraints

Each agent i updates its parameters locally by minimizing its independent loss function L_i , ensuring policy improvement based on its own data [30]:

$$L_i(\varphi_i, \theta_i) = E_{\{s_i, a_i, r_i\}} \sim \mathcal{D}_i \{ [C_i(s_i) - R_i^{[t,l]}]^2 - \lambda \log \pi_{\{\theta_i\}}(a_i | s_i) R_i^{[t,l]} \}. \quad (8)$$

where the first term represents the critic error, and the second term represents the policy gradient ($\pi_{\{\theta_i\}}$ is the policy distribution), with λ as the balance coefficient. This function embodies the joint optimization principle of the traditional Actor-Critic framework.

Considering the coupling among multiple agents, both spatial and temporal factors can be incorporated into the loss function:

$$L_i'(\varphi_i, \theta_i) = E_{\{s_{[N_i^k]}, a_{[N_i^k]}, r_{[N_i^k]}\}} \sim \mathcal{D} \{ [C_i(s_{[N_i^k]}) - R_i^{[t,l]}]^2 - \lambda \sum_{j \in N_i^k} \log \pi_{\{\theta_j\}}(a_j | s_j) R_j^{[t,l]} \}. \quad (9)$$

Here, the update of agent i considers not only its own experience but also the k -hop spatial neighbors and l -step temporal feedback, thereby realizing a spatiotemporal coupled optimization mechanism.

Local Averaging and Global Consistency

To alleviate local estimation bias in distributed learning, we define a neighborhood-based local averaging function to approximate global consistency:

$$\hat{C}_i(s_{[N_i^k]}) = (1 / |N_i^k|) \sum_{j \in N_i^k} C_j(s_{[N_j^k]}), \quad (10)$$

where $|N_i^k|$ denotes the number of neighboring agents. This represents a weighted average estimation within the k -hop neighborhood, used to approximate the global value function $C_{global}(s)$. As $k \rightarrow K_{max}$, the system approaches global consistency; conversely, when k is small, the system retains a higher degree of distributed independence. This formulation establishes a balance between global communication overhead and local learning precision.

In summary, the proposed critic function C_i simultaneously depends on the spatial dimension (k) and temporal dimension (l), forming a dual-scale (spatiotemporal) learning mechanism in the multi-agent network. The spatial dimension k determines the communication radius and coordination degree among

agents, whereas the temporal dimension l reflects the foresight and stability of policies in dynamic environments.

By integrating these two features into the loss function, the distributed system effectively achieves a trade-off between local autonomy and global coordination, providing a theoretical foundation for subsequent performance analysis and convergence proofs.

3 Spatiotemporal Performance Analysis

Research Objectives and Problem Statement

Building on Section 2, we defined for each agent i the state s_i^t , action a_i^t , and reward r_i^t . We further characterized the collaborative decision-making mechanism over space and time by introducing the k -hop neighborhood state set $s_{[N_i^k]}$ and the cumulative return over a time window of length l , denoted:

On this basis, this section develops an analytical and simulation-friendly performance model to quantitatively assess how the spatial radius k and the temporal unfolding length l affect individual performance. The model provides theoretical support for the performance visualizations and parameter tuning presented in the subsequent experiments. Our research objective is as follows: under the unchanged definitions of Section 2, we conduct a simplified modeling of the spatiotemporal dimensions and derive a closed-form expression for the performance gain function $\Delta J_i(k, l)$. This enables us to reveal both the performance bounds and the growth trends induced by variations in k and l .

Spatiotemporal Performance Modeling

According to the definitions in Chapter 2, the spatiotemporal return of agent i can be expressed as:

$$R_i^{[t,l]} = \sum_{\tau=0}^{l-1} \gamma^\tau r_i^{[t+\tau]} + C_i(s_{[N_i^k]}^{[t+l]}), \quad (11)$$

where $C_i(s_{[N_i^k]})$ denotes the critic function based on the k -hop neighborhood. If an ideal baseline with infinite time and global information is denoted as J_i^{opt} , then the deviation of actual performance from the ideal one can be decomposed into two components:

$$\varepsilon_i(k, l) = \varepsilon_s(k) + \varepsilon_t(l), \quad (12)$$

where $\varepsilon_s(k)$ represents the spatial approximation error that decreases with the spatial radius k , and $\varepsilon_t(l)$ represents the temporal truncation error that decreases with the time horizon l . To obtain a simulatable and monotonically decreasing form, an **exponential decay model** is adopted:

$$\varepsilon_s(k) = B_s e^{-\alpha k}, \quad \varepsilon_t(l) = B_t e^{-\beta l}, \quad B_s, B_t, \alpha, \beta > 0. \quad (13)$$

Here, α and β denote the convergence rates in the spatial and temporal dimensions, respectively. Accordingly, the performance improvement relative to the baseline is given by:

$$\Delta J_i^+(k, l) = A_s(1 - e^{-\alpha k}) + A_t(1 - e^{-\beta l}) + A_{st}(1 - e^{-\alpha k})(1 - e^{-\beta l}), \quad A_s, A_t, A_{st} > 0 \quad (14)$$

where A_s , A_t , and A_{st} represent the maximum performance gains contributed by spatial expansion, temporal foresight, and their joint effect, respectively. This function characterizes three essential properties:

- 1) **Monotonicity** – performance never decreases as k or l increases;
- 2) **Diminishing returns** – the marginal gain gradually saturates as k and l grow;
- 3) **Spatiotemporal interaction** – the performance improvement exhibits nonlinear enhancement when both k and l increase simultaneously.

Discrete Performance Increment and Marginal Characteristics

To investigate the local trend of performance growth, consider the discrete performance difference under finite steps. Define the discrete growth rates as follows:

$$\Delta_{k|l}(k) = \Delta J_i(k+1, l) - \Delta J_i(k, l) \quad (15)$$

$$\Delta_{l|k}(l) = \Delta J_i(k, l+1) - \Delta J_i(k, l), \quad (16)$$

which represent the **marginal gains** achieved by expanding one spatial neighbor (at fixed l) or adding one temporal step (at fixed k), respectively. From Eq. (14), we obtain:

(Spatial one-step increment at fixed l)

$$\Delta_{k|l}(k) = (1 - e^{-\alpha})e^{-\alpha k}[A_s + A_{st}(1 - e^{-\beta l})] \quad (17)$$

(Temporal one-step increment at fixed k)

$$\Delta_{l|k}(l) = (1 - e^{-\beta})e^{-\beta l}[A_t + A_{st}(1 - e^{-\alpha k})]. \quad (18)$$

These equations indicate that both spatial expansion and temporal foresight exhibit exponentially diminishing marginal returns. When l is large, the marginal benefit of spatial expansion increases; when k is large, the marginal benefit of temporal extension also increases, reflecting the spatiotemporal complementarity. Furthermore, taking the second-order discrete differences with respect to k or l yields:

$$\Delta_k^2 \Delta J_i(k, l) = -e^{-\alpha k}(1 - e^{-\alpha})^2[A_s + A_{st}(1 - e^{-\beta l})] < 0. \quad (19)$$

$$\Delta_l^2 \Delta J_i(k, l) = -e^{-\beta l}(1 - e^{-\beta})^2[A_t + A_{st}(1 - e^{-\alpha k})] < 0. \quad (20)$$

These results confirm that the performance gain is strictly concave in both dimensions, meaning that the benefit from adding one more spatial neighbor or one more temporal step decreases progressively.

4 Spatiotemporal Performance Analysis

To facilitate experimental comparison, we consider a mesh network topology that expands along both the spatial radius k and temporal horizon l . Within this spatiotemporal range, the performance function of agent i is given by:

$$\Delta J_i(k, l) = A_s(1 - e^{-\alpha k}) + A_t(1 - e^{-\beta l}) + A_{st}(1 - e^{-\alpha k})(1 - e^{-\beta l}),$$

where the parameters A_s, A_t, A_{st}, α , and β can be assigned specific numerical values according to the network topology and scenario. From Eq. (21), the following analytical results can be directly computed for simulation visualization.

The figure illustrates the performance improvement $\Delta J(k, l)$ of a single agent under varying spatial radius k and temporal unfolding length l . Brighter colors indicate greater performance gain. As observed, performance increases monotonically with k and l , but the incremental gain gradually decreases, exhibiting a typical law of diminishing returns. The overall trend validates the spatiotemporal synergistic effect predicted by Eq. (21):

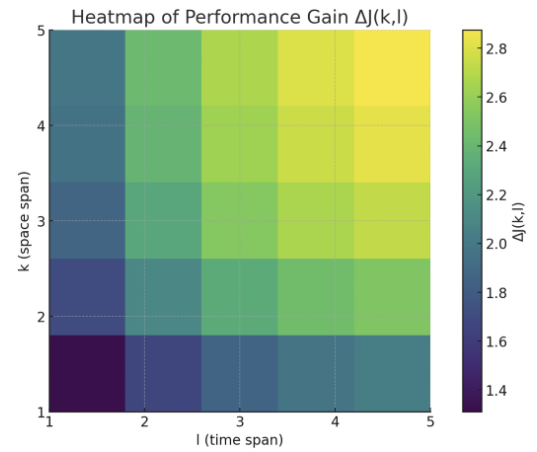


Fig. 1 Heatmap of Performance Gain.

when both spatial expansion and temporal foresight increase simultaneously, performance improvement is the most significant, whereas expanding either dimension alone yields limited benefit.

The performance difference caused by increasing the spatial dimension only can be expressed as:

$$\Delta J_i(5, l) - \Delta J_i(1, l) = (e^{-\alpha} - e^{-5\alpha})[A_s + A_{st}(1 - e^{-\beta l})] \quad (22)$$

This represents the magnitude of performance improvement obtained when expanding from a local to a wider neighborhood under a fixed time span l .

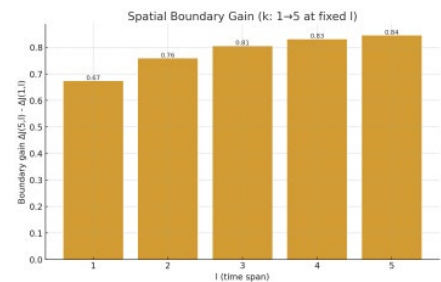


Fig. 2 Spatial Boundary Gain.

The results show that as the time horizon extends, the performance gain from spatial expansion gradually increases but

tends to saturate. When l is small, enlarging the spatial neighborhood significantly enhances local perception and decision-making. However, as l becomes larger, the performance increment stabilizes, indicating that with sufficient temporal information, further spatial expansion contributes little additional improvement. This finding is consistent with the theoretical expression of Eq. (22), revealing the “temporal attenuation of spatial gain” effect in spatiotemporal interactions, which provides practical guidance for optimizing neighborhood size in distributed agent design.

The performance difference resulting from increasing the temporal dimension only is defined as:

$$\Delta J_i(k, 5) - \Delta J_i(k, 1) = (e^{\{-\beta\}} - e^{\{-5\beta\}})[A_t + A_{st}(1 - e^{\{-ak\}})] \quad (23)$$

This describes the improvement achieved by extending temporal foresight while keeping the spatial neighborhood fixed.

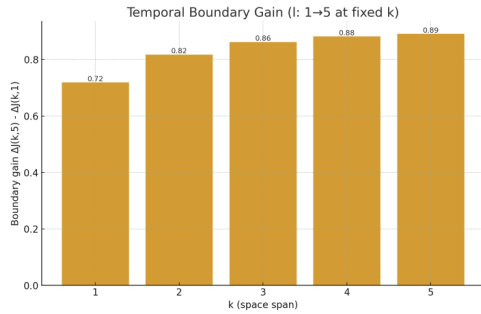


Fig. 3 Temporal Boundary Gain.

As observed, all resulting gain values are positive, indicating that extending the temporal horizon significantly enhances performance within a fixed spatial range. As k increases, the incremental gain approaches saturation, reflecting the diminishing returns behavior described by Eq. (23). This verifies the temporal saturation property of the model and confirms that spatial expansion and temporal foresight contribute synergistically but nonlinearly to the total performance gain.

To intuitively describe the performance relative to the theoretical upper bound, we define the normalized form:

$$\begin{aligned} \Delta J_i(k, l) / (A_s + A_t + A_{st}) = & 1 - [(A_s + A_{st})e^{\{-ak\}} \\ & + (A_t + A_{st})e^{\{-\beta l\}} - A_{st} e^{\{-ak\}} e^{\{-\beta l\}}] / \quad (24) \\ & (A_s + A_t + A_{st}). \end{aligned}$$

This expression is used to plot contour maps or heatmaps, visually illustrating how closely the performance approaches the theoretical upper bound.

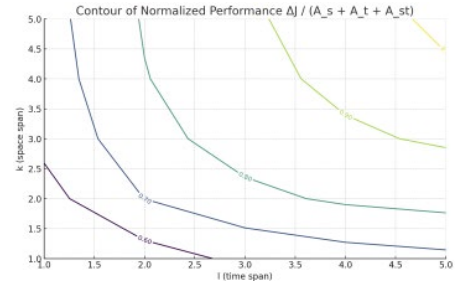


Fig. 4 Contour of Normalized Performance.

The figure depicts the normalized performance ratio of an agent under various spatial radii k and temporal horizons l , representing the proportion of performance achieved relative to the theoretical maximum $(A_s + A_t + A_{st})$. It can be observed that performance gradually approaches the upper bound as both k and l increase. However, the improvement shows distinct substitutive and complementary effects between space

In summary, this chapter reveals the performance evolution trends and boundaries of distributed agents as the spatial radius k and temporal depth l increase.

5 Conclusion

This study establishes a unified analytical framework for quantifying the spatiotemporal performance of distributed multi-agent systems. By deriving explicit functions that characterize the relationships between spatial radius, temporal depth, and performance gain, the research clarifies how local autonomy and global coordination can be balanced through structural coupling in both dimensions. The theoretical results and simulation analyses demonstrate that the performance improvement follows an exponential saturation pattern, validating the proposed model's predictive accuracy. The findings provide valuable insights for designing adaptive, fault-tolerant, and energy-efficient distributed intelligent networks. Future work will focus on extending the model to heterogeneous agents and dynamic topologies, enabling real-time adaptive coordination under uncertain environments.

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